

Mobile Apps Development for Journalists

Week 4, Tuesday - Fall 2016
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Agenda

- XCode Playgrounds
- Learning Swift
- iPad Playgrounds
- Swift Tutorial

XCode Playgrounds

- File->New...
- Playground (iOS)

Learning Swift

- We're going to step back from the user interface and mobile apps, and focus on programming

iPad Playgrounds

- If you have an iPad, when you upgrade to iOS 10, you'll get the new Playgrounds app - I encourage you to try it out
- Will try to get the J-School iPads upgraded for us to use in class
- <http://arstechnica.com/apple/2016/07/hands-on-with-swift-playgrounds-apples-attempt-to-get-kids-to-code/>
- <https://developer.apple.com/swift/playgrounds/>

Swift Tutorial

- <https://www.raywenderlich.com/114148/learn-to-code-ios-apps-with-swift-tutorial-1-welcome-to-programming>
- <https://www.raywenderlich.com/114173/learn-to-code-ios-apps-with-swift-tutorial-2-your-first-project>

Another Tutorial

- A little more serious
- <https://developer.apple.com/library/ios/referencelibrary/GettingStarted/DevelopiOSAppsSwift/Lesson1.html>